



**C.U.SHAH UNIVERSITY**  
**VBT's Institute of Commerce,**  
**Wadhwan city**  
**W.e.f.- June 2017**

**FACULTY OF:** - COMMERCE  
**DEPARTMENT OF:** - Bachelor of Commerce (B.Com)  
**SEMESTER:** - III  
**CODE:** - 4CO03CSC2  
**NAME:** – Computer Science-III

**Teaching & Evaluation Scheme:-**

Sr. No	Subject Code	Name of the Subject	Teaching Hours / Week				Credits	Evaluation Scheme								
			Th	Tu	Pr	Total		Theory				Practical			Total Marks	
								Sessional Exam		University Exam		Internal		Uni ver sit y		
								Marks	Hr /s	M ar ks	Hr/s	Marks	Hr/s	T W		Pr
1	4CO03CSC2	Computer Science – 3	2		2	4	3	15	1/2	35	2	15	1/2	--	35	100

**Objectives:**

To impart information technology related skills to the students

**Course Outline :**

Unit	Course	No. of Hours
1	<b>INPUT/OUTPUT, INITIALIZING, ASSIGNING AND OTHER COMMANDS:</b> - Concept of DBMS - ?, ??, ???, *, &&, note, =, clear - accept, input, store, wait, @ say ... get [picture, range, valid, default] - Array with meaningful example	12
2	<b>LOOPING, CONDITIONAL AND BRANCHING COMMANDS</b> - for ... end for - do while .... enddo, exit, loop - if ... else ... endif (also nesting) - do case ... endcase	11

3	<b>LIBRARY FUNCTIONS:</b> - Character, string and other functions: chr(), asc(), val(), left(), right(), str(), substr(), len(), lower(), upper(), ltrim(), rtrim(), alltrim(), stuff(), isupper(), islower(), isalpha(), isdigit(), soundex(), proper() do while .... enddo, exit, loop - Numeric functions: abs(), between(), ceiling(), floor(), int(), min(), max(), mod(), round(), sqrt(), rand(), sign() - Date and Time functions: date(), time(), day(), dow(), month(), year(), dtoc(), ctod(), cdow(), cmonth().	11
4	<b>SET COMMANDS:</b> - alternate, bell, carry, century, confirm, color to, console, date, default, decimal, device, delimiters, exact, fixed, print, safety, talk, mark	11
<b>Total Hours</b>		<b>45</b>

**Learning Outcomes :-**

**Theoretical Outcome :-** Students can learn Theoretical aspect computer science.

**Practical Outcome :-** Student can solve the problems of computer science.

**Teaching and Learning methodology :-** The following pedagogical tools will be Used to feach this course:

- ( A ) Lectures
- ( B ) Case discussions
- ( C ) Assignments / Class participation / Quiz etc.

**Suggested Readings and Reference Books:**

**Suggested Readings and Reference Books:**

1. Foxpro 2.5 Made Simple by R. K. Taxali, BPB Publication
2. Programming in Foxpro 2.6 by Gagan Sahoo, Khanna Publication